

# Network Architecture and LAN Topologies

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#### Outline

- Computer Network
- LAN architecture
- LAN Topologies
  - ➤ Bus Topology
  - ➤ Star topology
  - > Extended Star topology
  - > Ring topology
  - ➤ Token Ring
  - > FDDI
  - Hybrid topology
  - ➤ Mesh Topology



## Computer Network

 A network May be represented as a graph with nodes representing computers and network devices like switches, routers etc. and the links representing communication links.

 Modes of communication may be broadcast or point to point. (Both may be shared or dedicated links)

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#### LAN Architecture

- LAN architecture is the overall design of a LAN. It includes:
  - ► LAN hardware
  - **►** LAN software
  - LAN topology
  - ➤ Media access control (MAC) protocol
- The LAN's network operating system is sometimes also considered to be part of LAN architecture.



## LAN topologies

- There are two types of LAN topologies: physical and logical
- Physical LAN topology refers to the physical layout of the network
  - The way in which the communication is configured and how nodes attach to the network
  - ➤ Because the focus is on physical connections among hardware component, physical topologies correspond to the physical layer of the OSI reference model
- Logical topology is concerned with how messages are passed from node to node within the network.



#### LAN topologies

- By shape we can classify the network into three most popular LAN topologies. such as:
  - **≻**Star
  - ➢ Ring
  - **Bus**
- Although there are other topologies exists such as :
  - ➤ Mesh topology
  - ➤ Hybrid topology



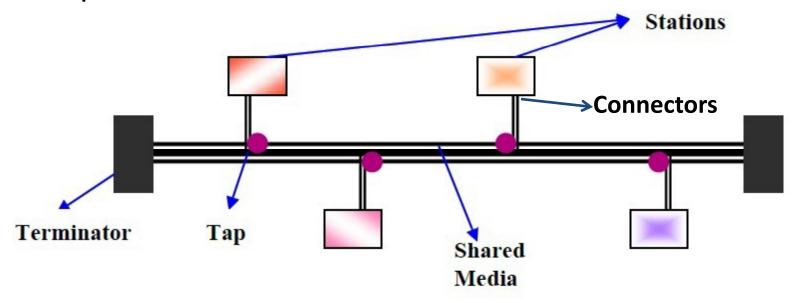
#### **Shared Broadcast Links**

- Point to point communication
- Each pair of communicating nodes use the link for a short period of time.
- Other nodes ignore the communication.
- There has to be a distributed protocol to decide who gets the use of link.

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- Single cable connects all the computers.
- Each computer has connector to share cable.
- Computer must synchronize and allow only one computer to transmit at a time.





- Network maintained by a single cable.
- Cable segment must end with a terminator.
- Uses thin co-axial cable for general purpose whereas backbone network would have been thick Co-axial cable.
- Extra stations can be added in daisy chain manner.
- Becomes obsolete these days because of loose connector problems.



- Standard is IEEE 802.3
- Thin Ethernet(10base2) has a maximum segment length of 200 meters.
- Maximum number of connections is 30 devices.
- Four repeaters may be used to a total cable length of 1000 meters.
- Maximum numbers of nodes is 150.



- Thick Ethernet (10base5) is used for backbone.
- Limited to 500 meters.
- Maximum of 100 nodes per segments.
- Total of four repeaters, 2500 meters, with a total of 488 nodes.

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- Advantages of Bus topology:
  - ➤ Inexpensive to install.
  - Easy to add stations.
  - Use less cable than other topologies.
  - ➤ Works well for small networks.

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- Disadvantages of Bus topology:
  - ➤ No longer recommended.
  - If backbone breaks whole network down.
  - Limited number of devices can be attached.
  - >Sharing same cables slows response rate.

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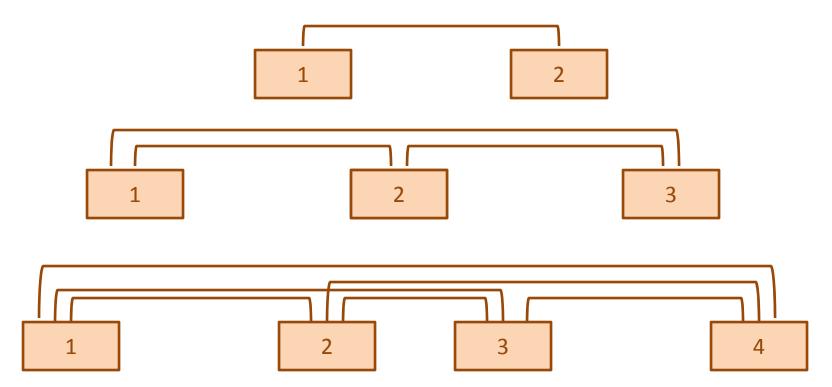
## Direct Point to point communication

- Computers connected by communication channels or links such that each connects exactly two computers.
- Forms mesh or point to point network.
- Allows flexibility in communication hardware, packet formats etc.
- Provides security and privacy because communication channel is not shared.



## Connections in a point to point Network

 Number of wires grows as a square of numbers of computers.





$${}^{n}C_{2} = \frac{n(n-1)}{2}$$
$$= n^{2}$$

- Not recommended for LAN.(not because of extra wires they demand but the number of ports are limited)
- Connections between the buildings can be prohibited.

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## Remedy for multiple connections

- LAN developed in late 1960s and early 1970s.
- Reduce number of connections by sharing connections among many computers.
- Computer take turns time division multiplexing.
- Must include techniques for synchronizing use.



## Star Topology

All computers attached to a central point.



Centre of star is called hub.



## Star Topology

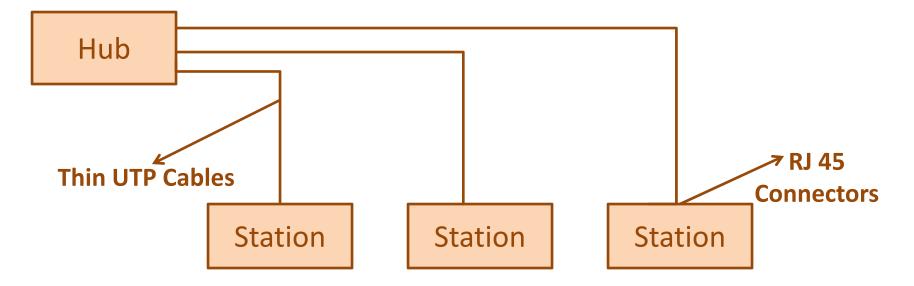
- Physical topology(like star)
- Logical topology(like point to point)
- Better of (shared bus)others likewise the cable used is of different quality and connections does not loosen up.
- Can handle the connections at a central point.

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## Star Topology

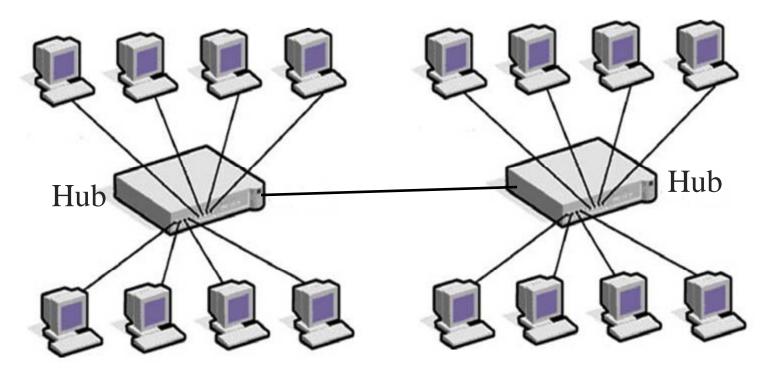
- Star topology in practice:
  - Previous diagram was idealized usually connecting cables run in parallel to computers.



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## **Extended Star Topology**



**Extended Star Topology** 

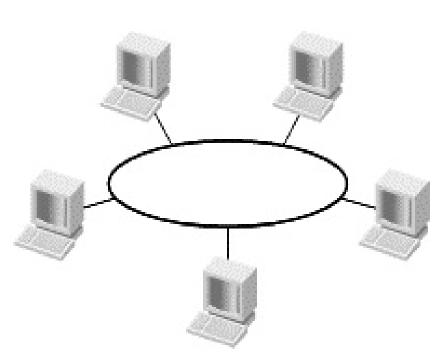
 A star network which has been expanded to include an additional hub or hubs.



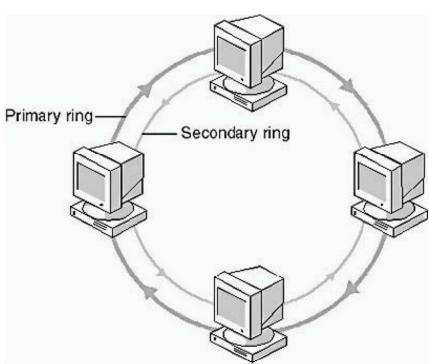
- Computers connected in a closed loop.
- First passes data to second, second passes data to third and so on.
- In practice, there is a short connector cable from the computer to the ring.
- Ring connections may run past the offices with connector cable to socket in the office.

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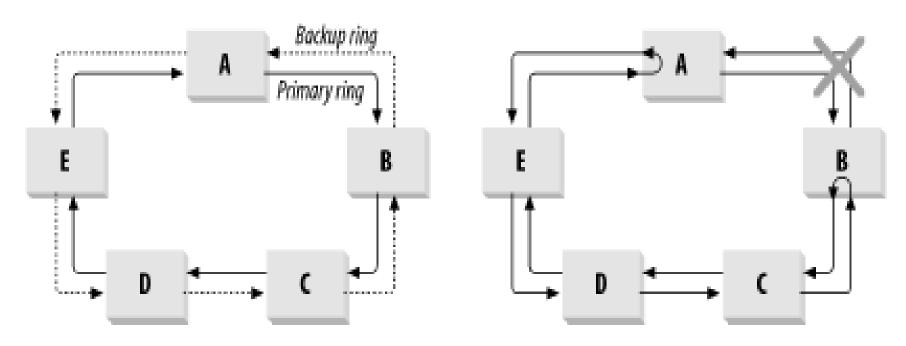


Single ring architecture



Double ring architecture





fault tolerance in a dual ring architecture



- There is no starting or ending point.(a ring)
- All the nodes have equal access to the media.
- Single ring data can travels in one direction only whereas in double it can travel in both directions and it also provide fault tolerance and reliability.
- Each device has to waits for its turn to transmit the data.
- Most common type of ring topology is token ring (IEEE802.5).

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- A token contains the information, reaches to the destination, data is extracted and acknowledgement is sent to the transmitting device.
- Transmitting device removes the acknowledgement and release the empty token if it does not have anything to send, for the other users to use the networking media.

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- Advantages of Ring Topology
  - Data packets travels at great speed.
  - ➤ No collisions
  - Easier to find the fault
  - ➤ No terminators are required.

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- Disadvantages of Ring Topology
  - Requires more cable than a bus.
  - >A break in the ring will break the network.
  - Not as common as the bus—less devices are available(Actually they are popular in WAN).

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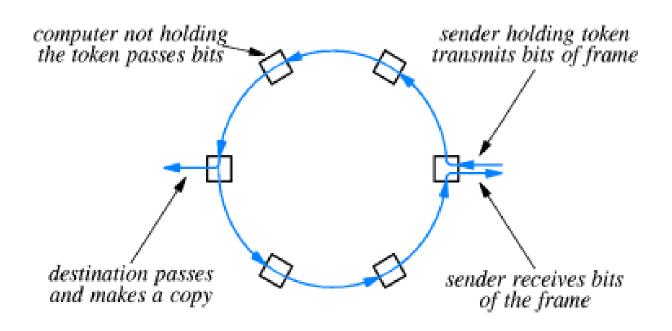
## Token Ring

- Many LAN Technologies that use ring topology use token passing for synchronized access to the ring.
- Ring itself is treated as a single, shared communication medium.
- Bits pass from the transmitter, past other computers and are copied by destination.
- Hardware must be designed to pass token even if the attached computer is powered down.

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## Token Ring



Operation of token ring



## Token Ring

#### Working of Token Ring:

- When computer wants to transmit, it waits for the token.
- After Transmission, computer transmit token on the ring.
- ➤ Next computer ready to transmit when receives the token then it starts transmission.

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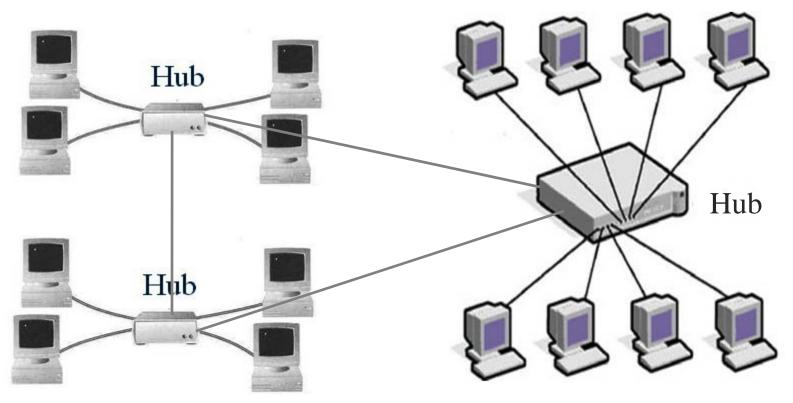
#### **FDDI**

- Fiber Distributed Data Interconnect(FDDI) is another ring topology.
- Uses Fiber Optics between Stations.
- Transmits Data at higher speeds at 100 Mbps.
- In case of node failure of if one node becomes down FDDI automatically switches.

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## **Hybrid Topology**



**Hybrid Topology** 

Some portion point to point and some portion broadcast.



## **Hybrid Topology**

 Hybrid topology combines two or more different physical topologies.

Commonly Star-Bus or Star-Ring.

Star-ring uses MAU.( Multi-station Access Unit)

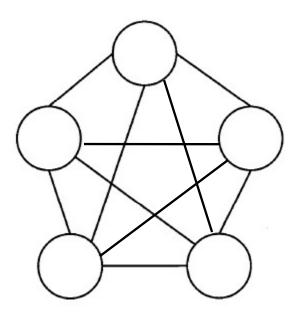
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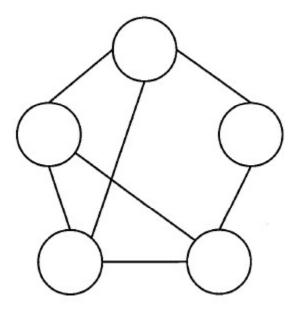
- In a fully connected mesh network every computer is directly connected to all the other computers in the network.
- Complete mesh could have been considered as full graph.
- Not used in LAN because of excessive cable length.
- Now a days partially connected mesh topology is used.

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Fully Connected Mesh



**Partially Connected Mesh** 



- In a partially connected mesh network, every computer is connected (either directly or via a relay computer) to at least two other computers in the network by more than one path.
- Most often used in WAN to interconnect various LAN's.
- Allows communication to continue in the event of a break in any connections.

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- Advantages of Mesh Topology:
  - ➤ Improves Fault Tolerance.
  - Can carry more data.
- Disadvantages of Mesh Topology:
  - ➤ Expensive
  - ➤ Difficult to install
  - ➤ Difficult to manage
  - ➤ Difficult to troubleshoot

## Important factors about Topology

- How you will going to choose which type of topology you prefer?
  - **≻**Cost
  - ➤ Scalability
  - Bandwidth Capacity
  - ➤ Ease of installation
  - > Ease of fault finding and maintenance



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## Thanks